

HOW TO PLAY – EVENT 26AUG26

BUCKET BALL

How to Play

1. Teams stand behind their bucket formation.
2. Players take turns throwing balls at the opposing team's buckets. (3 balls per team).
3. After each team has thrown their 4 balls each team counts how many of their balls have landed in buckets.
4. Team with most balls in buckets wins a white ball
5. Reset and play again.

Common Rules

- Players' feet must remain behind their bucket formation.
- Balls that bounce before entering a bucket count.

CAN OFF

Score points by knocking the other teams Can off. The first team to ten points wins!

Two points for hitting the can clean off, one point for hitting the pole and the can falls off. If the other team catches the can before it hits the ground, then 1 point for them.

Players have to stand 1 meter behind their poles during play.

The first team to ten points wins and collects a white ball. Reset and play again.

GARDEN SKITTLES

How to Play

1. From behind the line, the first team take turns rolling the ball towards the skittles.
2. Count how many skittles are knocked down after all 3 balls have been used
3. Reset the skittles and second team now play.
4. Team who has knocked the most skittles down wins and collects a white ball.
5. Reset and play again

GOLFFLE

Each team has three balls and take alternative shots.

After the last ball has been played, the scores are added up (see below); the winner being the team with the highest score.

The next game begins with the player with the highest score going first.

In the hole = +5 points

In the black zone = +3 points

In the orange zone = -2 points (yes minus)

In the yellow zone = +1 points

Anywhere else = Nil points